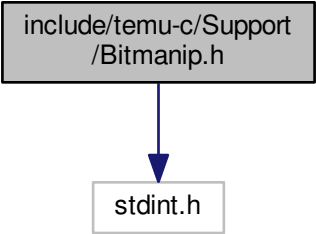


include/temu-c/Support  
/Bitmanip.h



```
graph TD; A[include/temu-c/Support/Bitmanip.h] --> B[stdint.h]
```

stdint.h