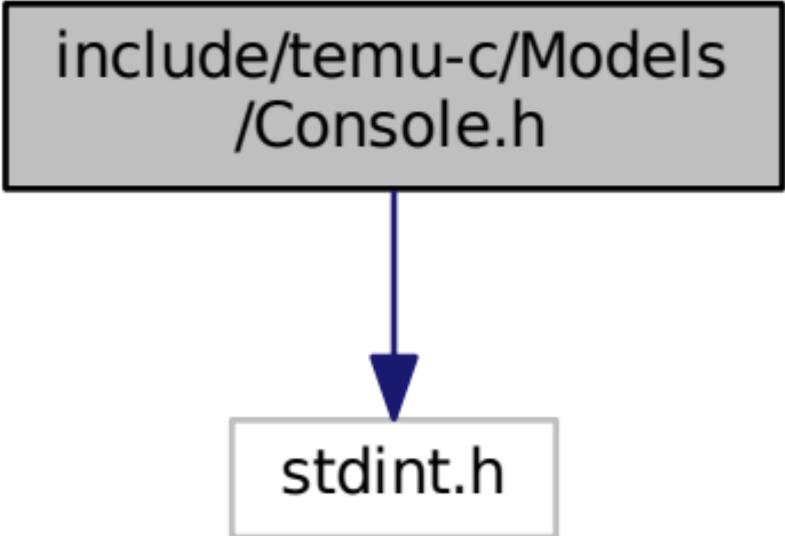


include/temu-c/Models  
/Console.h



stdint.h