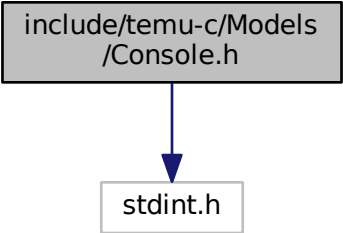


include/temu-c/Models
/Console.h



stdint.h